

SCHOOL: \_\_\_\_\_

DIVISION: \_\_\_\_\_

JUDGE # \_\_\_\_\_



# OAC 2025- BUILDING

Score sheets derived from OHSCCA Best in the State

<b>CROWD LEADING 10 POINTS</b>	<b>MAX POINTS</b>	<b>SCORE</b>	<b>COMMENTS</b>
Execution- Proper Technique and Synchronization of Motions	<b>5</b>		
Proper Use of Poms, Megaphones, Signs and/or Flags	<b>5</b>		
<b>SKILL INCORP 10 POINTS</b>	<b>MAX POINTS</b>	<b>SCORE</b>	<b>COMMENTS</b>
Execution- Proper Technique, Synchronization and Spacing	<b>5</b>		
Composition/Creativity/ Difficulty with Skill Practicality	<b>5</b>		
<b>OVERALL IMPRESSION 10 POINTS</b>	<b>MAX POINTS</b>	<b>SCORE</b>	<b>COMMENTS</b>
Flow, Overall Crowd Effectiveness, Voices	<b>5</b>		
Overall Cleanliness and WOW Factor of Routine	<b>5</b>		
<b>TOTAL POINTS</b>	<b>30</b>		



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# OAC 2025- BUILDING

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TUMBLING SECTION 20 POINTS	MAX POINTS	SCORE	COMMENTS
<b>STANDING TUMBLING</b>			
Difficulty of Skills	5		
Perfection of Skills/Proper Technique and Synchronization	5		
<b>RUNNING TUMBLING</b>			
Difficulty of Skills	5		
Perfection of Skills/Proper Technique and Synchronization	5		
JUMP SECTION 10 POINTS	MAX POINTS	SCORE	COMMENTS
Proper Technique, Form, Height, and Synchronization	5		
Jump Connections, Combinations and Variety	5		
<b>TOTAL POINTS</b>	<b>30</b>		



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BUILDING SECTION 40 POINTS	MAX POINTS	SCORE	COMMENTS
<b>PYRAMIDS</b>			
Difficulty of Skills	<b>10</b>		
Perfection of Skills/ Proper Technique	<b>10</b>		
<b>PARTNER STUNTS</b>			
Difficulty of Skills	<b>10</b>		
Perfection of Skills/ Proper Technique	<b>10</b>		
<b>TOTAL POINTS</b>	<b>40</b>		



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# OAC 2025- GAME DAY/ CROWD LEADING

*Score sheets derived from OHSCCA Best in the State*

SIDELINE 20 POINTS	MAX POINTS	SCORE	COMMENTS
<b>SIDELINE MATERIAL:</b> Proper Game Day Sideline, Clean execution of Signs, Flags, Poms, Megaphones	<b>5</b>		
<b>SKILL (NOT DIFFICULTY)</b> Properly placed in the routine/ proper execution of skills	<b>5</b>		
<b>CROWD EFFECTIVENESS:</b> Props, Voice, Fan Coverage, Energy	<b>5</b>		
<b>MOTION TECHNIQUE:</b> Sharpness, Placement, Motions	<b>5</b>		
CROWD LEADING 20 POINTS	MAX POINTS	SCORE	COMMENTS
<b>CHEER MATERIAL:</b> Proper Game Day Material, Clean Execution of Signs, Flags, Poms, Megaphones	<b>5</b>		
<b>SKILL (NOT DIFFICULTY)</b> Properly placed in the routine/ proper execution of skills	<b>5</b>		
<b>CROWD EFFECTIVENESS:</b> Visual, Voice, Pace, Fan Coverage, Energy	<b>5</b>		
<b>MOTION TECHNIQUE:</b> Sharpness, Placement, Motions	<b>5</b>		
OVERALL IMPRESSION 10 POINTS	MAX POINTS	SCORE	COMMENTS
<b>Connection with the Crowd, Positive and Genuine Energy. "WOW factor", Creative, Synch</b>	<b>10</b>		
<b>TOTAL POINTS</b>	<b>50</b>		



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# OAC 2025- GAME DAY/ FIGHT SONG & BAND CHANT

*Score sheets derived from OHSCCA Best in the State*

BAND CHANT 20 POINTS	MAX POINTS	SCORE	COMMENTS
<b>BAND CHANT MATERIAL:</b> Proper Game Day Material, Clean execution of Signs, Flags, Poms, Megaphones	<b>5</b>		
<b>PROPER GAME DAY MATERIAL:</b> Proper Execution of Motions for Game Day Material	<b>5</b>		
<b>CROWD EFFECTIVENESS:</b> Visual Levels, Ripples, Fan Coverage	<b>5</b>		
<b>MOTION TECHNIQUE:</b> Sharpness, Placement, Motions	<b>5</b>		
FIGHT SONG 20 POINTS	MAX POINTS	SCORE	
<b>FIGHT SONG MATERIAL:</b> Proper for Game Day, Proper use of Signs, Poms, Megaphones	<b>5</b>		
<b>PROPER GAME DAY MATERIAL:</b> Proper Execution of Motions for Game Day Material	<b>5</b>		
<b>CROWD EFFECTIVENESS:</b> Visual Levels, Ripples, Fan Coverage	<b>5</b>		
<b>MOTION TECHNIQUE:</b> Sharpness, Placement, Motions	<b>5</b>		
OVERALL IMPRESSION 10 POINTS	MAX POINTS		
<b>Connection with the Crowd, Positive and Genuine Energy. "WOW factor", Creativity, Synch</b>	<b>10</b>		
TOTAL POINTS			
<b>50</b>			



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# OAC 2025- NON-BUILDING

Score sheets derived from OHSCCA Best in the State

CHEER SECTION 30 POINTS	MAX POINTS	SCORE	COMMENTS
Motion Execution, Sharpness (snap), Cleanliness, Synchronization	5		
Motion Placement- Proper Motion Placement, Levels, Wrists, etc.	5		
Difficulty with Overall Skill Practicality and Variety i.e. Tumbling and Jumps	5		
Proper Use of Poms, Megaphones, Signs and/or Flags	5		
Voice, Crowd Effectiveness, Volume, Natural Flow	2.5		
Flow, Spacing, Use of Floor	2.5		
Cheer Overall Impression, WOW Factor, Creativity	5		
<b>TOTAL POINTS</b>	<b>30</b>		



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# OAC 2025- NON-BUILDING

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<b>JUMP SECTION 15 POINTS</b>	<b>MAX POINTS</b>	<b>SCORE</b>	<b>COMMENTS</b>
<b>RUBRIC Jump Quantity with Connections, Combinations and Variety</b>	<b>5</b>		
<b>Proper Technique, Form, Height</b>	<b>5</b>		
<b>Synchronization/Timing</b>	<b>5</b>		
<b>DANCE SECTION 15 POINTS</b>	<b>MAX POINTS</b>	<b>SCORE</b>	<b>COMMENTS</b>
<b>Composition, Creativity, and Skill Utilization, Choreography, Enthusiasm</b>	<b>5</b>		
<b>Execution and Sharpness of Motions</b>	<b>5</b>		
<b>Motion Placement Synchronization/Technique</b>	<b>5</b>		
<b>TOTAL POINTS</b>	<b>30</b>		



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# OAC 2025- NON-BUILDING

Score sheets derived from OHSCCA Best in the State

<b>TUMBLING SECTION 25 POINTS</b>	<b>MAX POINTS</b>	<b>SCORE</b>	<b>COMMENTS</b>
<b>STANDING TUMBLING</b>			
Difficulty of Skills	<b>5</b>		
Perfection of Skills/ Proper Technique	<b>5</b>		
Synchronization/Timing	<b>2.5</b>		
<b>RUNNING TUMBLING</b>			
Difficulty of Skills	<b>5</b>		
Perfection of Skills/ Proper Technique	<b>5</b>		
Synchronization/Timing	<b>2.5</b>		
<b>TOTAL POINTS</b>			
<b>TOTAL POINTS</b>	<b>25</b>		





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DIVISION: \_\_\_\_\_ JUDGE # \_\_\_\_\_



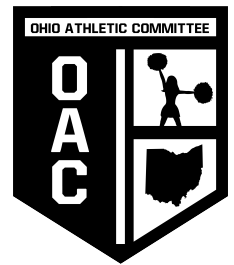
# OAC 2025- NON-BUILDING

*Score sheets derived from OHSCCA Best in the State*

<b>OVERALL ROUTINE 15 POINTS- FLOOR JUDGE</b>	<b>MAX POINTS</b>	<b>SCORE</b>	<b>COMMENTS</b>
Overall Routine Execution, Motions, Jump Skills, Tumbling Skills	<b>5</b>		
WOW Factor, Energy, Voices, Choreography	<b>5</b>		
Routine Composition, Cleanliness of Formations, Transitions	<b>2.5</b>		
Collegiate, Clean Overall Impression	<b>2.5</b>		
<b>TOTAL POINTS</b>	<b>15</b>		

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# OAC 2025- NON-TUMBLE/NON-BUILDING

Score sheets derived from OHSCCA Best in the State

CHEER SECTION 40 POINTS	MAX POINTS	SCORE	COMMENTS
Execution- Proper Technique and Synchronization of Motions	10		
Proper Use of Poms, Megaphones, Signs and/or Flags	10		
Flow, Spacing, Use of Floor	5		
Creativity/Difficulty with Skill Practicality	5		
Cheer Overall Impression/ Voice/Crowd Effectiveness	10		
<b>TOTAL POINTS</b>	<b>40</b>		



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# OAC 2024- NON-TUMBLE/NON-BUILDING

Score sheets derived from OHSCCA Best in the State

<b>DANCE SECTION 30 POINTS</b>	<b>MAX POINTS</b>	<b>SCORE</b>	<b>COMMENTS</b>
Execution and Motion Placement	<b>10</b>		
Composition, Creativity, and Skill Utilization	<b>10</b>		
Synchronization and Timing	<b>10</b>		
<b>JUMP SECTION 30 POINTS</b>	<b>MAX POINTS</b>	<b>SCORE</b>	<b>COMMENTS</b>
Proper Technique, Form, Height	<b>10</b>		
Jump Connections, Combinations and Variety	<b>10</b>		
Synchronization/Timing	<b>10</b>		
<b>TOTAL POINTS</b>	<b>60</b>		

